

ISA's 10th Annual Cricket Tournament

Please Note: Rules are subjected to change.

Rules and Regulations

- 1. General:** ISA-UHCL Cup will officially start on June 25th, 2010. The entry fee for the tournament is \$120 per team and due before 14th June 2010. Amount can be either paid by cash or check in the name of Indian Student Association, UHCL.
- 2. The Pitch:** All the matches will be played in the Parking lot by the Delta Building at the University of Houston, Clear Lake.
- 3. Match:** Every match consists of one innings per team. If a team does not report 30 minutes after the scheduled start time of the match, the cricket committee has right to forfeit the match and declare the opponent as the winner. Matches can start with a minimum of 4 players including captain if the team is taking the 1st batting innings but the same does not hold true when teams 1st innings is fielding.
- 4. Teams:** Each team shall consist of eight (8) players in the game and can have 3 optional players. Teams should submit minimum of 8 players and maximum of 11 players.

Team Composition:

Each team should have at least 2 players in playing 8 players from UH system in every match. The 2 players can be current student or alumni of UH. Valid proof of identity to prove is needed. Players would be asked to show their identity before the play starts. Violation of this rule may lead to termination of team from the tournament.

- 5. Players:** Names of 8 players should be submitted to the umpires prior to the start of EACH game. No player is allowed to play in the two or more teams and if the player is found to be



rule the match referee will hold the right to terminate the match hence declaring the opposite team as winners or player may be disqualified.

5. ISA does not hold any responsibilities for the injury caused to the players during the game play and even when not playing a game.

6. Rules of the Game: A maximum of 8 over's will be bowled in each inning. Semifinals and Finals will have 10 and 12 overs respectively. In the league matches, all bowlers can bowl a maximum of 2 overs in an 8 over match. For Semi-Finals, 2 bowlers can bowl a maximum of 3 overs in a 10 over match. For Finals, All Bowlers can bowl a maximum of 3 overs in a 12 over match. Last man standing will not be allowed to play. Substitute runner for a batsman will only be provided in case he is injured which needs an approval of both the umpires and the opponent team captain.

7. Balls: Two new balls will be provided for each team per innings (League phase). In case if a ball is lost, new ball will be provided.

8. No-Ball: No-balls will be called at the discretion of the umpire; either of the two umpires can make the call. No Ball is a ball, which is waist high full toss by a fast bowler or goes above shoulder after one bounce. **One bouncer is allowed in an over i.e., a ball which goes above the shoulder is not counted as a bouncer; it would rather be called a No-Ball.** Each call will be penalized with an extra delivery and an extra run will be added to the number of runs scored on that particular ball.

9. Wides: Each wide ball will be penalized with an extra ball and run.

10. Dead-Ball: If the ball touches the ground twice or more before crossing the batting crease, then it's a dead ball.

11. Scorers: The scorers can over rule the umpires in the event of a discrepancy on the number of balls bowled.

12. Injuries: In the event of an injury a declared substitute can only field. Any other player can also substitute a fielder if the Umpires, Cricket Committee and the Opposition Team's Captain agree to it

13. The Result: The team that scores the most runs will be the winner.

In the event of a tie the following applies:

a. For a league matches both teams will be given 2 points each.

b. For semi-final matches a bowl out will be carried out.

c. For a final match both team will again play six over match per side, even if that match is a tie then a bowl out will be carried out.

(Bowl out: Each team will have to select five players to bowl. Those players have to hit the wicket with legitimate bowling. The team that hits the wicket maximum time will be declared as winner.)

14. Leg before wicket: LBW is not allowed in this game but runs can be taken for byes and leg-byes.

15. IDENTITY: Every player has to carry some form of photo identification. In specific, the **Current Student** of UH System must carry his **Student Id along with a Driver's License/Texas Id**. If an **Alumni Student, a transcript which proves him to be an ex-UH System student along with a Driver's License/Texas Id** is necessary. **If it's a person other than these two, he should have his Driver's License/Texas Id with him**. Every player must carry these identification cards for **every match**. Any person failing to comply with the above said rules will be disqualified from the tournament.

16. Walkover: In the case of one of the team walks over the match then the opposite team will be declared as the winner and awarded with 2 match points.

17. One Run: If the ball rolls out of the boundary (on the ground, not directly over the fence), it is declared to be one run, **but the batsman has to rotate the strike. If the batsmen do not want to rotate the strike, they do not get that one run.**

18. Custom Rules: - If there are any custom rules, then the two captains will be intimated before the start of the match by the match referee and the umpires.

19. The 10th ISA-UHCL Annual Cricket Tournament 2010 will be conducted in accordance with the UHCL's student life policies.

20. There will be a panel of three members for each match who will be well versed in all the rules of the game, to over look the proceedings of the match.

21. All teams will be made to sign a document stating that the panel's decision will be final regarding all disputes and the captain is responsible for each of his/her team member's behavior.

22. In the case of any dispute, only the two captains, Umpires and the panel can involve in any sort of discussion. Umpire's and Panel's decision will be final during all matches. If any team or

team member does not respect this decision, the entire team will be disqualified from the tournament.

23. The panel reserves hold the right to make any decision in the goodwill of the tournament and in case of disputes can overrule the umpire.

24. There will be a scorer's panel, umpire's panel that will be well versed with all the rules of the game.

25. Chucking/Throwing – If batsmen feel that a bowler is chucking then he may report to umpire and the umpire can check bowler's action. If umpire too feels that the bowler is chucking he will give bowler first of the two warnings. If a bowler is found chucking again then umpire will give him the second warning and even then if he is found chucking then he will not be able to bowl further in the match. His overs bowled in the match will be continued by next.

26. Timeout: One time out of 5 minutes will be allowed in each innings when taken with the consent of the umpires.

26. At the end of each innings teams should observe a maximum of 15 minutes break, failure to abide this rule will result in a reduction of overs played to the batting side or extension of overs to the fielding side.

27. Field Restrictions: If the ball **hits** the left, right and straight UFA boundaries of the parking lot directly then it will considered as SIX runs , and if the ball rolls to the above said boundaries then it will be considered as FOUR runs. No runs will be counted if the ball crosses the boundary or without touching the boundary.

28. No big hits are allowed in the game, if the batsman hits the ball over the boundaries excluding the above rule 27 then he will declared as retired hurt. Retired hurt does not mean he is out but he is allowed to play when all other batsmen are out. The sequence of the retired hurt playing will follow the rule of First out First In.

29. The timings and the dates of the matches will be uploaded onto the website (<http://isauh-cl.org/events/cricket10/>) and will also be emailed to the team captains much prior to the match

Rain Related Rules

- 1. In case of rain affecting the matches and time does not permit to play league matches then each team will be awarded 2 points each, round 2 will be changed to knockout. Here team with most points will play the team with least points and so on so forth.**
2. None of the league matches will be replayed because of rain delays or any kind of disruption due to rain. If a match is completely washed out or cancelled due to rain then both the teams will get equal points (2 each).
3. For a match to be considered as not cancelled, both the teams should have played at least 4 overs each in their respective time slots (refer point 3 for time slots).
4. Each inning will be given a time slot of maximum 1 hour.
5. If team 1 cannot complete 4 overs of batting in the first 1 hr, then the match is considered as cancelled.
6. If team 1 finishes playing first 4 overs then their innings will be counted and both the teams will be encouraged to finish as many overs as possible in the first 1 hr.
7. At the start of second 1 hr, second innings will start. Team 2 should also play for at least 4 overs to consider their innings. If team 2 cannot finish 4 overs batting in the second 1 hr of the match, then the match is considered as cancelled.
8. If team 2 finishes playing first 4 overs, then the match is continued to as many overs as possible. In case of disruption because of rain in second innings, then scores are compared up to that ball.
9. If team 2 cannot finish bowling all the 8 overs in the 1 hr time slot, then they have to chase the target in the same number of overs and balls, they have bowled in the first innings.
10. In case of no rain the break between the innings will be a maximum of 15 minutes. In case of rain, the break will be cut short and the organizers as per the conditions will decide the amount of time for the break at that time.

WE WOULD REQUEST ALL THREE PLAYERS TO AVOID ANY PERSONAL COMMENTS ABOUT THE PLAYERS IN THE MATCH. CRICKET IS A GENTLEMAN'S GAME AND IT SHOULD BE PLAYED IN THAT SPIRIT. THE ORGANIZERS WOULD LIKE TO SEE THE TEAMS RESPECT THE RULES AND PARTICIPATE IN THE TRUE SPIRIT OF SPORTSMANSHIP. ANY TEAM BREAKING THESE LAWS CAN BE

DISQUALIFIED BY THE ORGANIZERS/CRICKET COMMITTEE AT ANY POINT OF THE TIME DURING THE TOURNAMENT.

We intend to obtain a signed document from the university Cricket panel's decision will be final regarding all disputes.

Captain Name: _____

Team Name: _____

Sign: _____

Date: _____